

AGENT PROVOCATEUR

WHAT CAN IT BE USED FOR?

- Conference Ice Breaker
- Departmental Away Day
- Company Fun Day
- Themed product launch/meeting
- Morale Booster

WHY DO AGENT PROVOCATEUR?

- Flexible to suit any major town, city or venue
- Participative and interactive
- Cerebral
- Useful Spy theme that can be adapted to your messages
- Brains not brawn activity

ALSO CONSIDER:

- Treasure Trail
- Murder Mystery
- Mission Impossible
- Green Machines

*Your country is being held to ransom by an evil mastermind. He has kidnapped one of your top executives and is about to detonate a "dirty bomb" somewhere in the vicinity unless his ransom demands are met. **Time to call in "I.R.I.S."....***

The teams are briefed on their Mission and the Challenge ahead. Once they have received all the information they need, they are given a time limit for completion and allocated starting points around the "course". It is up to them how they allocate responsibilities and manage their time.

The Mission:

- To locate the bomb and victim
- To gain enough 'ransom money' to free the victim

The Challenge:

- The delegates are split into teams and undergo a series of challenges against the clock as they progress around the course.
- Various "agents" (suitably colour coded to merge in with their surroundings!) are stationed at certain locations to give them clues and information in order to progress with their mission. Depending on the information they give, the "agents" will award the teams 'ransom money' to go towards their final total.
- Should they be missing any information, they can buy information from the 'agents' using any 'ransom money' they have gained up to that point. However, this will affect their final total and their chances of winning the challenge.
- When they return to "Spy HQ", they will be given the final clue by SMS to solve the puzzle. They cannot second-guess and gain the final clue without completing the rest of the challenge.

The Endgame:

- Once the teams have completed their mission, they collate their information and hand in their "Top Secret" files and 'ransom money'. They are judged on their teamwork, their challenge results, the amount of ransom money they achieve and their timekeeping.

